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TO: Examiner Thomas Hughes

ART UNIT SERIAL NO. : 3713

SERIAL NO. 09/022,132 - Atty Docket No. PHN 16-219A

FROM: Gregory L. Thorne

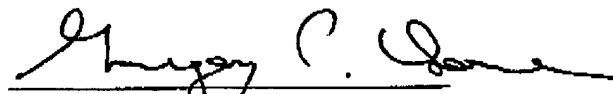
REGISTRATION NUMBER: 39,398

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**FAX RECEIVED
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GROUP 3700**

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I certify that this document consisting of 10 pages (including this cover sheet) is being transmitted via facsimile to the United States Patent and Trademark Office at the telephone number set forth above on February 13, 2003.



Gregory L. Thorne

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Application of

Atty. Docket

JOHANNES F.M. D'ACHARD VAN ENSCHUT

PHN 16,219A

Serial No. 09/022,132

Group Art Unit: 3713

Filed: FEBRUARY 11, 1998

Examiner: C. White

TITLE: METHOD FOR OPERATING A VIDEO GAME WITH BACKFEEDING A
VIDEO IMAGE OF A PLAYER, AND A GAME ARRANGED FOR
PRACTISING THE METHODCommissioner for Patents
Washington, D.C. 20231AMENDMENT

Sir:

In response to the decision from the Board of Patent Appeals and Interferences of November 21 2002 (hereinafter, "the Decision of the Board"), please amend the application as follows:

IN THE CLAIMS

Please amend the claims to be in the form that follows. A marked-up copy of the claims is included at the end of this amendment indicating the changes made thereto.

1. (Five times amended) A method for operating a multi-player video game, the method comprising:

enabling each player of multiple players to interact with a gaming environment,

machine-detecting a score and/or performance of each player in

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cc: JORV

JAN 21 2003